

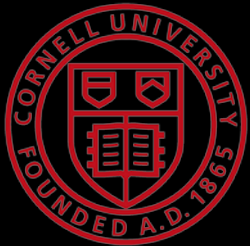
Counterfactual Machine Learning

CS 7792 - Fall 2018

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Outline of Today

- Introduction
 - Thorsten Joachims
- Overview of Class Topics
 - Machine Learning in Interactive Systems
 - Counterfactual Questions in Interactive Systems
 - Challenges in Policy Learning and Evaluation
- Administrivia
 - Goals for the Class
 - Pre-Requisites
 - Credit Options and Format
 - Course Material
 - Contact Info

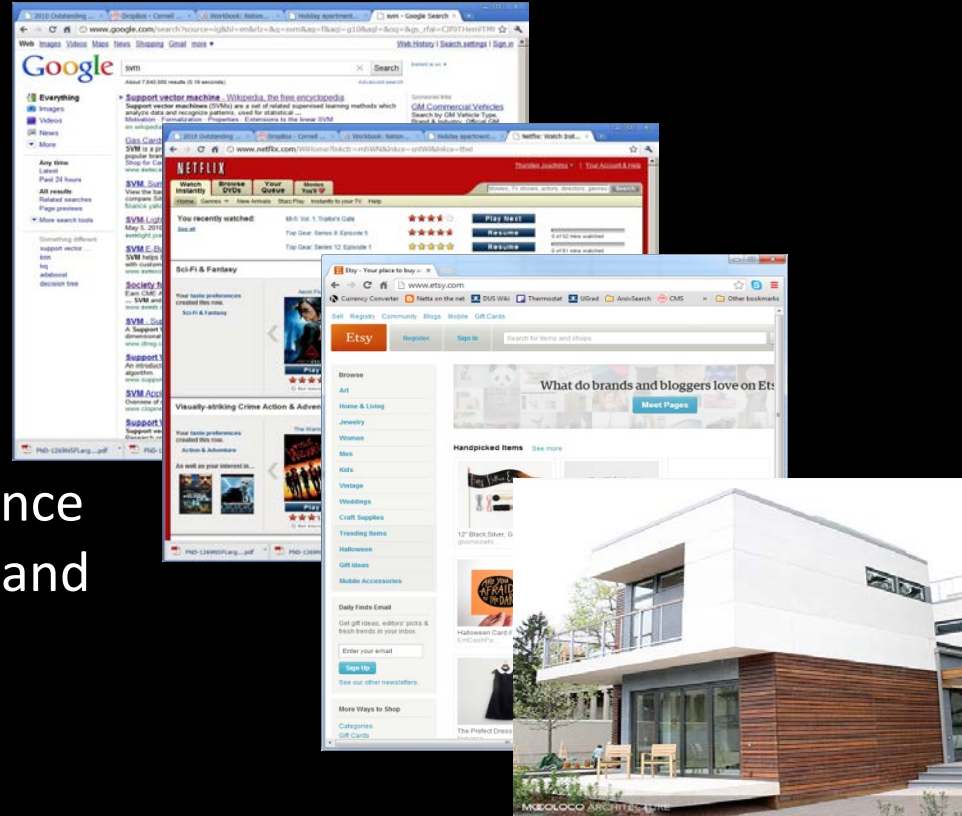
User Interactive Systems

Examples

- Search engines
- Entertainment media
- E-commerce
- Smart homes, robots, etc.

User Behavior as Data for

- Evaluating system performance
- Learning improved systems and gathering knowledge
- Personalization

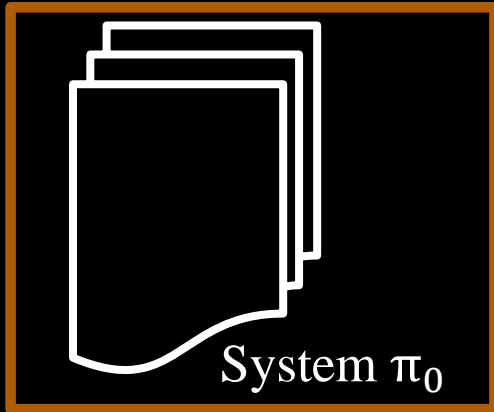


Interactive Learning System



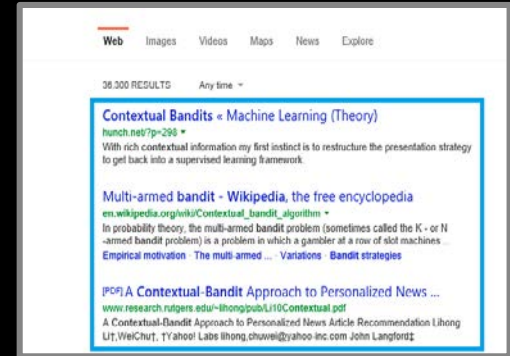
Context x

Feedback $\delta(x, y)$



Utility: $U(\pi_0)$

Action y for x



Ad Placement

- Context x :
 - User and page
- Action y :
 - Ad that is placed
- Feedback $\delta(x, y)$:
 - Click / no-click

The screenshot shows a YouTube video player for 'Frozen Let it Go - In Real Life' by 'Working with Lemons'. The video is currently playing a scene with Elsa. An advertisement for Malaysia Airlines is overlaid on the right side of the video player, featuring the text 'MID-YEAR MARVEL DEALS' and a table of flight prices. Below the video player, the video title, channel name, and view count (25,728,122) are visible. The page also shows a list of related videos on the right and a comments section at the bottom.

FROM HD CHI MINH CITY	ECONOMY CLASS
KUALA LUMPUR	1,731,000
MELBOURNE	1,246,000
AMSTERDAM	12,978,000

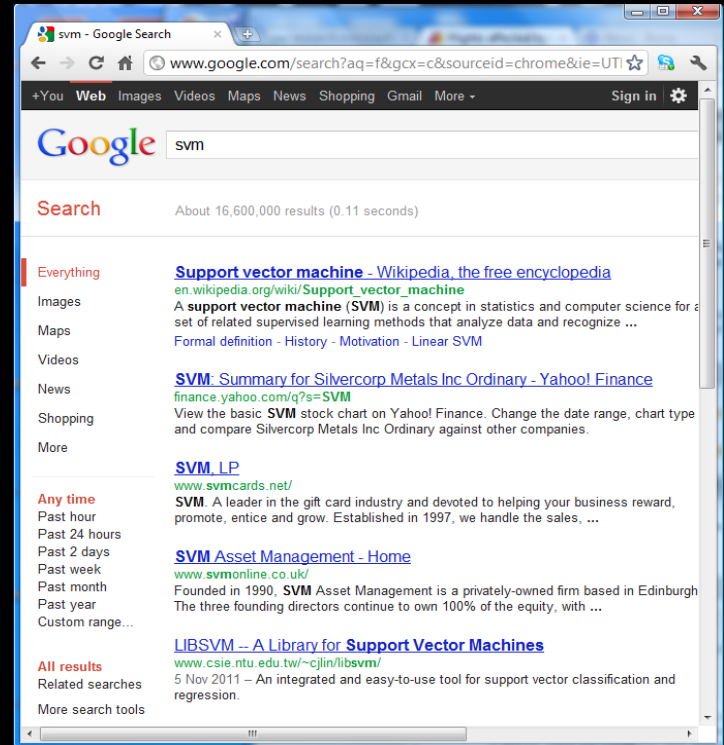
News Recommender

- Context x :
 - User
- Action y :
 - Portfolio of newsarticles
- Feedback $\delta(x, y)$:
 - Reading time in minutes



Search Engine

- Context x :
 - Query
- Action y :
 - Ranking
- Feedback $\delta(x, y)$:
 - Rank of click



Log Data from Interactive Systems

- Data

context

π_0 action

reward / loss

$$S = ((x_1, y_1, \delta_1), \dots, (x_n, y_n, \delta_n))$$

→ Partial Information (aka “Contextual Bandit”)
Feedback

- Properties

- Contexts x_i drawn i.i.d. from unknown $P(X)$
- Actions y_i selected by existing system $\pi_0: X \rightarrow Y$
- Feedback δ_i from unknown function $\delta: X \times Y \rightarrow \mathfrak{R}$

Online Evaluation: A/B Testing

Given $S = ((x_1, y_1, \delta_1), \dots, (x_n, y_n, \delta_n))$ collected under π_0 ,

$$\hat{U}(\pi_0) = \frac{1}{n} \sum_{i=1}^n \delta_i$$

→ A/B Testing

Deploy π_1 : Draw $x \sim P(X)$, predict $y \sim \pi_1(Y|x)$, get $\delta(x, y)$

Deploy π_2 : Draw $x \sim P(X)$, predict $y \sim \pi_2(Y|x)$, get $\delta(x, y)$

⋮

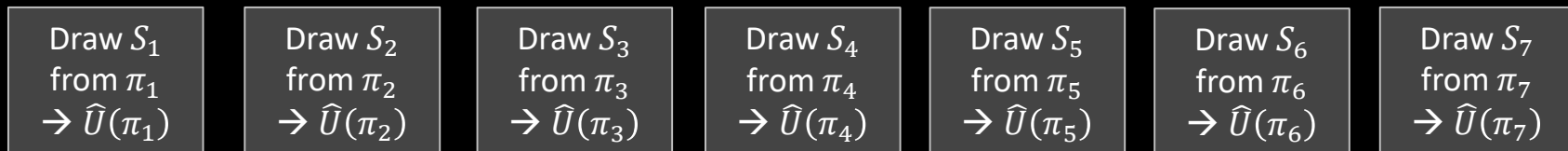
Deploy $\pi_{|H|}$: Draw $x \sim P(X)$, predict $y \sim \pi_{|H|}(Y|x)$, get $\delta(x, y)$

Pros and Cons of A/B Testing

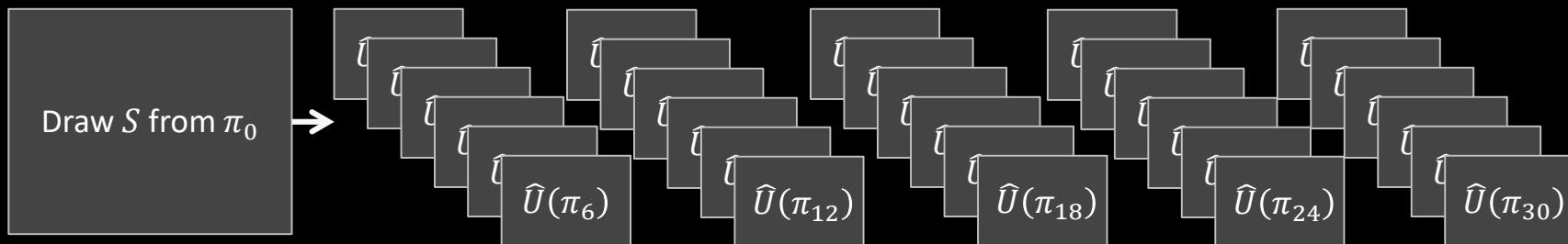
- Pro
 - User centric measure
 - No need for manual ratings
 - No user/expert mismatch
- Cons
 - Requires interactive experimental control
 - Risk of fielding a bad or buggy π_i
 - Number of A/B Tests limited
 - Long turnaround time

Evaluating Online Metrics Offline

- Online: On-policy A/B Test



- Offline: Off-policy Counterfactual Estimates



Goals of Offline/Off-Policy Methods

- Use interaction log data

$$S = ((x_1, y_1, \delta_1), \dots, (x_n, y_n, \delta_n))$$

for

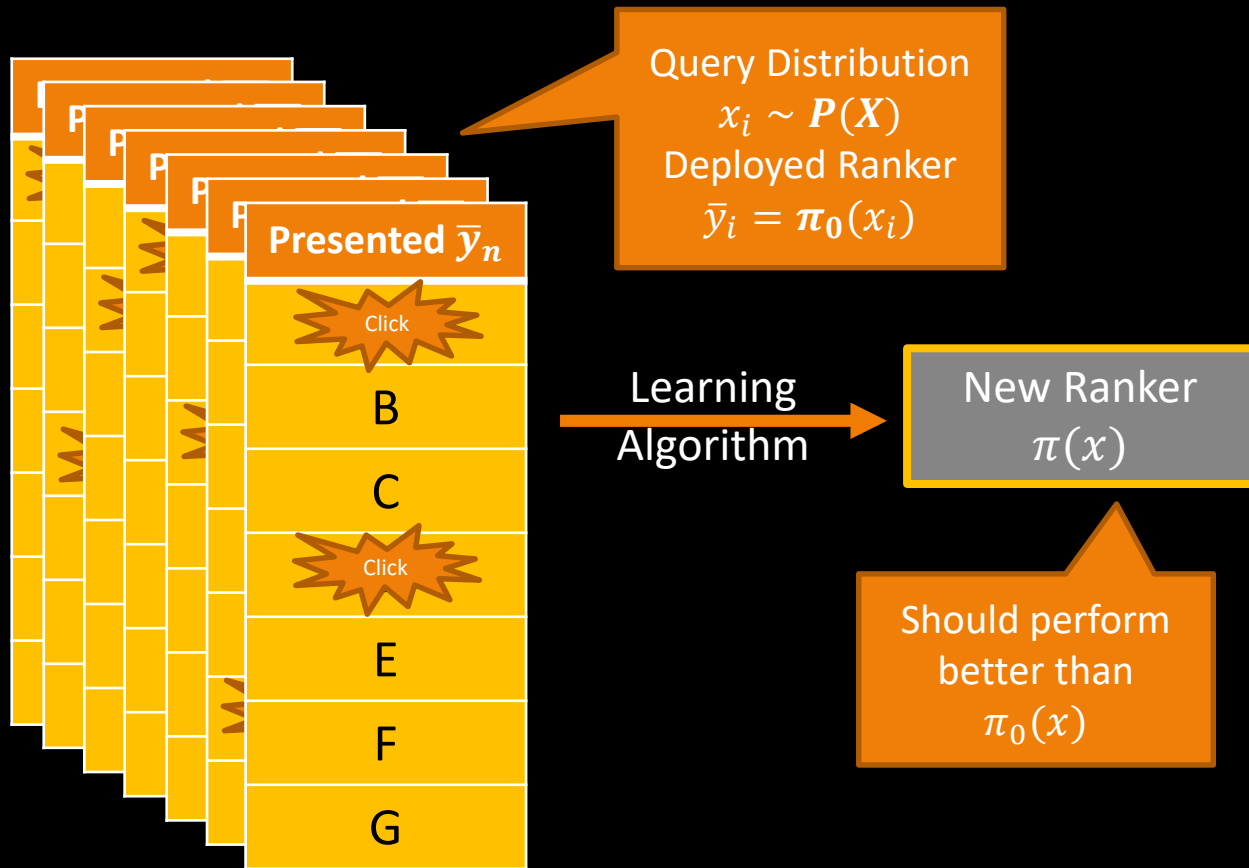
– Evaluation:

- Estimate online measures of some system π offline.
- System π is typically different from π_0 that generated log.
→ How well would system π have performed, if I had used it instead of system π_0 ?

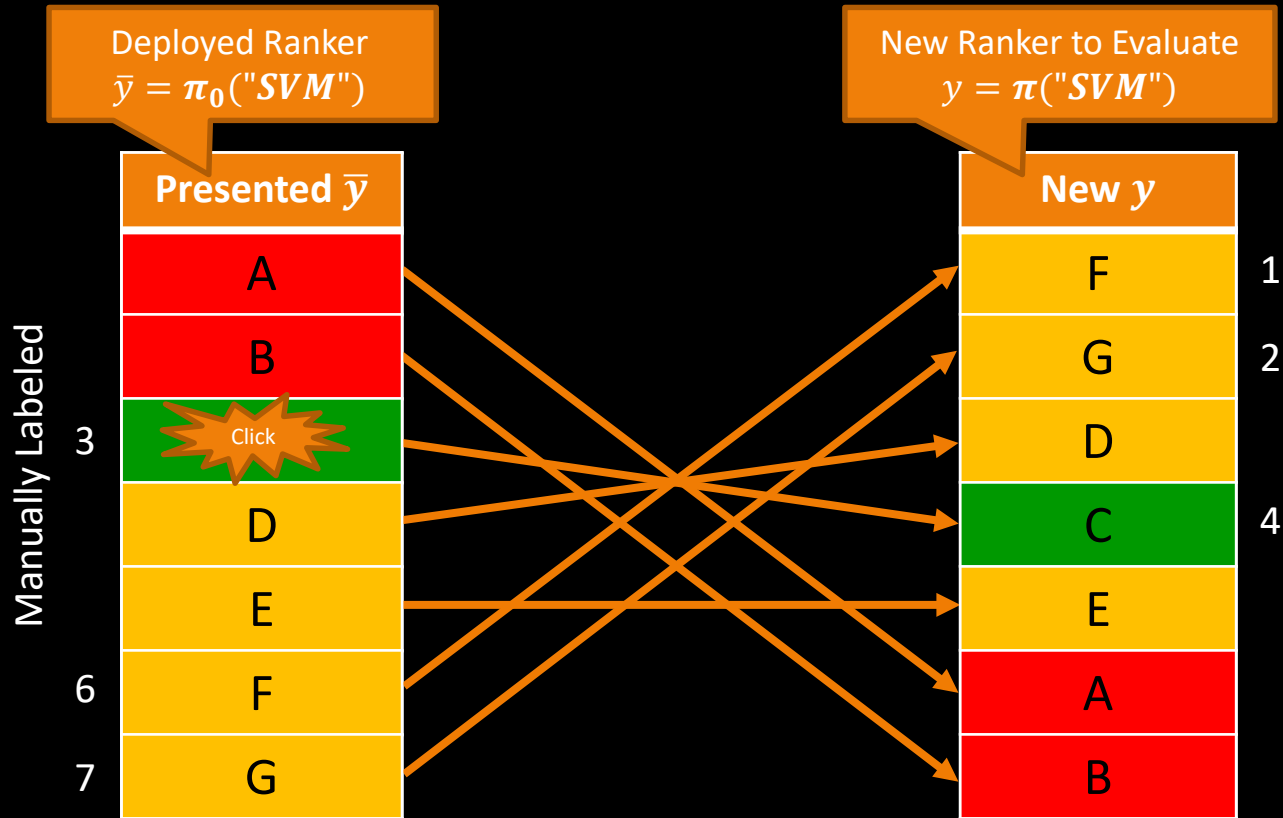
– Learning:

- Find new system π that improves performance over π_0 .
- Do not rely on interactive experiments like in online learning.
→ Which system $\pi \in \Pi$ would have performed best, if I had used it instead of system π_0 ?

Example: Learning-to-Rank from Clicks



Evaluating Rankings



Evaluation with Missing Judgments

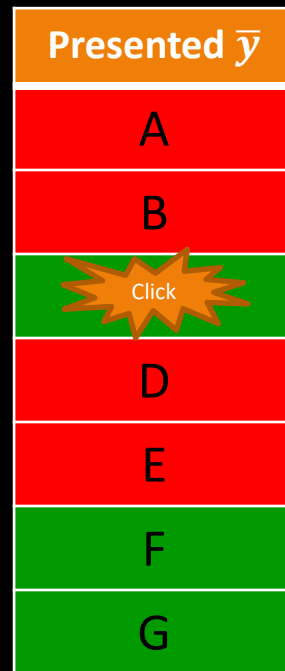
- Loss: $\Delta(y|r)$
 - Relevance labels $r_i \in \{0,1\}$
 - This talk: rank of relevant documents

$$\Delta(y|r) = \sum_i \text{rank}(i|y) \cdot r_i$$

- Assume:
 - Click implies observed and relevant:
 $(c_i = 1) \leftrightarrow (o_i = 1) \wedge (r_i = 1)$
- Problem:
 - No click can mean not relevant OR not observed

$$(c_i = 0) \leftrightarrow (o_i = 0) \vee (r_i = 0)$$

→ Understand observation mechanism



Inverse Propensity Score Estimator

- Observation Propensities $Q(o_i = 1|x, \bar{y}, r)$
 - Random variable $o_i \in \{0,1\}$ indicates whether relevance label r_i for is observed

- Inverse Propensity Score (IPS) Estimator:

$$\hat{\Delta}(y|r, o) = \sum_{i:c_i=1} \frac{\text{rank}(i|y)}{Q(o_i = 1|\bar{y}, r)}$$

New Ranking

- Unbiasedness: $E_o[\hat{\Delta}(y | r, o)] = \Delta(y|r)$



Presented \bar{y}	Q
A	1.0
B	0.8
C	0.5
D	0.2
E	0.2
F	0.2
G	0.1

Research Agenda

- Data dependent on system actions
 - Not full information, but partial information feedback
 - Data comes from interventions, not teacher
- Designing off-policy evaluation and learning algorithms
 - Handling large action spaces
 - Handling application-specific reward functions
 - Learning complex policies
 - Observational vs. interventional data
 - Adaptive vs. stationary intervention control
 - Stochastic vs. deterministic logging systems

Overall Goals for this Class

- Deeply explore one active research area in ML.
 - Narrow focus.
- Practice being a successful academic.
 - Class targeted towards current PhD students with research interests in this area!

Pre-Requisites

- This is not an introductory Machine Learning class!
- You need to satisfy one of the following ML pre-reqs:
 - Successfully taken CS4780 “Machine Learning”
 - Successfully taken CS6780 “Advanced Machine Learning”
 - Successfully taken a comparable “Intro to ML” class (*)
 - Acquired the equivalent ML knowledge in some other way (e.g. strong background in Statistics + ML textbook) (*)
- You need to be a PhD student
- Currently doing or planning to do research in this area of ML
- Basic probability, basic statistics, general mathematical maturity

(*) means talk to me

Format of Class

- Lectures (by TJ)
 - Background material
- Research paper presentations (by students)
 - Explore current state of the art
- Peer reviewing

Research Paper Presentations

- Students present the paper in class
 - Slide presentation
 - Prepare discussion topics / group activity
 - Create critique, extended bibliography, examples, demo software, experiments etc. that help understand the paper
 - Prepare quiz
- Everybody reads the paper in preparation for class
 - Quiz about each paper
- All students give feedback afterwards.

Peer Reviewing

- Goals
 - Give presenter constructive feedback from audience.
 - Reviewer has to think through what works about a presentation.
 - Learn how to write reviews. Be constructive, respectful, and mindful of biases.
- Reviewing the reviewers
 - Presenter gets to give feedback on the reviews (both direct and confidential to me)

Credit Options and Grades

- Pass/Fail: Need to get at least 50% of points on each of following to pass.
 - paper presentation
 - in-class quizzes (lowest grades replaced by second lowest grade)
 - peer reviewing (lowest grades replaced by second lowest grade)
 - in-class participation
- Letter grade:
 - not allowed
- Audit:
 - not allowed, unless you have very good arguments

Course Material

- Reference Books

- Imbens, Rubin, "Causal Inference for Statistics, Social, and Biomedical Sciences", Cambridge University Press, 2015. ([online](#) via Cornell Library)
- Morgan, Winship "Counterfactuals and Causal Inference", Cambridge University Press, 2007.
- T. Joachims, A. Swaminathan. SIGIR Tutorial on Counterfactual Evaluation and Learning for Search, Recommendation and Ad Placement, 2016. ([homepage](#))

- Background Reading

- K. Murphy, "Machine Learning - a Probabilistic Perspective", MIT Press, 2012. ([online](#) via Cornell Library)
- B. Schoelkopf, A. Smola, "Learning with Kernels", MIT Press, 2001. ([online](#))
- C. Bishop, "Pattern Recognition and Machine Learning", Springer, 2006.
- R. Duda, P. Hart, D. Stork, "Pattern Classification", Wiley, 2001.
- T. Hastie, R. Tibshirani, and J. Friedman, "The Elements of Statistical Learning", Springer, 2001.

- Slides, Notes and Papers

- Slides available on course homepage or CMT
- Papers on course homepage

Bidding on Papers to Present

- Use CMT bidding mechanism to assign papers
 - If you are
 - enrolled via studentcenter,
 - filled out the paper sheet (no promise we still have space though)you will get email from me through CMT.
 - Place your bids on the papers by Monday night.
 - I'll send you your assignment next week.
 - Let me know, if there are other papers we should be reading.

How to Get in Touch

- Course Web Page
 - <https://www.cs.cornell.edu/Courses/cs7792/2018fa/>
- Email
 - Thorsten Joachims: tj@cs.cornell.edu
- Office Hours
 - Fridays 11:10pm – 12:10pm, 418 Gates Hall
- Piazza
 - <https://piazza.com/cornell/fall2018/cs7792>
- Peer reviewing platform
 - <https://cmt3.research.microsoft.com/CS77922018>