# CS711 Advanced Programming Languages Shape Analysis With Tracked Locations

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#### Shape Analysis with Local Reasoning

- All previous abstractions:
  - Describe the entire heap at once
  - Makes inter-procedural analysis difficult

#### • This approach:

- Idea 1: build shape analysis on top of an underlying pointer analysis
- Idea 2: Reason locally about one heap cell at a time.

Decompose memory abstraction

Heap Abstraction

- Decompose memory abstraction
  - run pointer analysis, then shape analysis

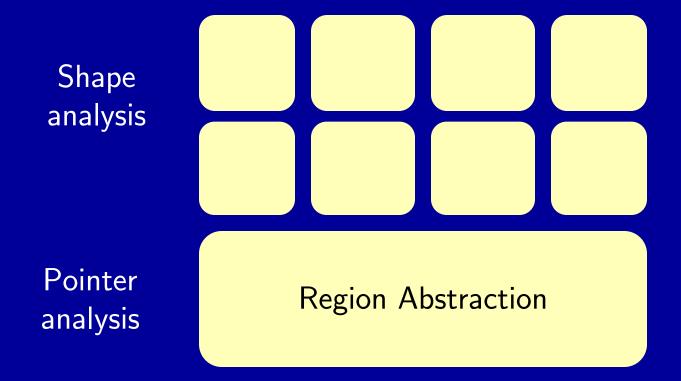
Shape analysis

Shape Abstraction

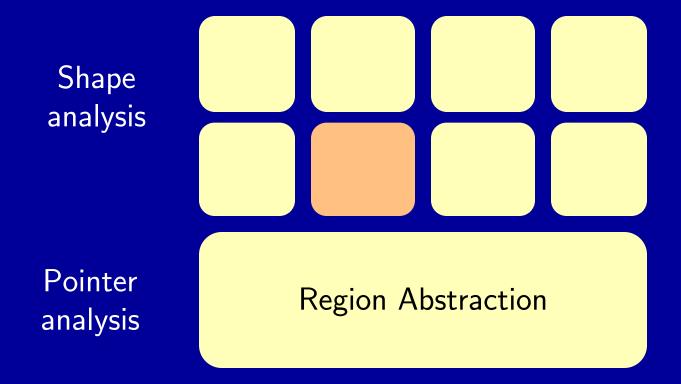
Pointer analysis

Region Abstraction

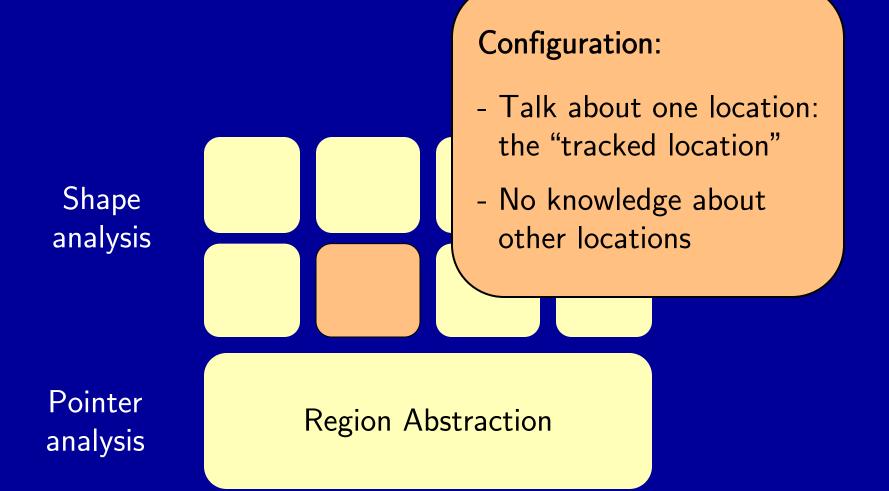
- Decompose memory abstraction
  - Build shape abstraction using *independent* pieces



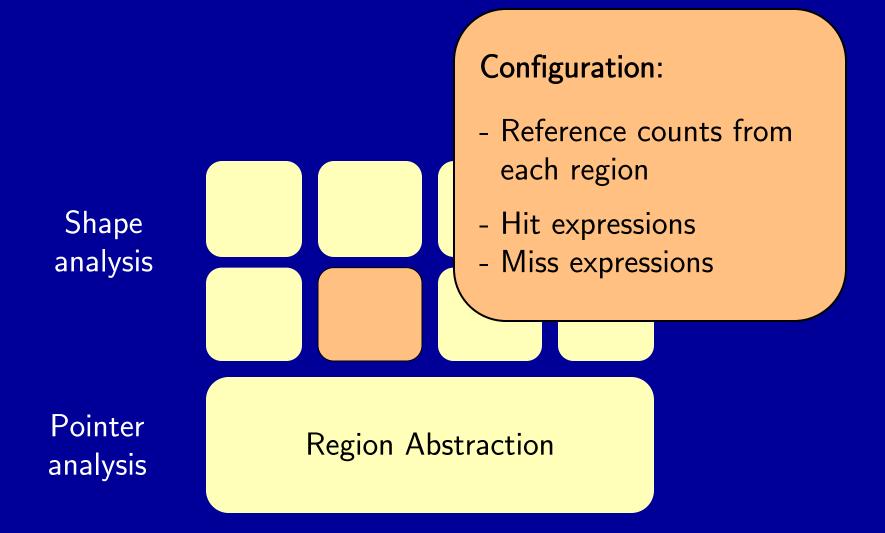
- Decompose memory abstraction
  - Build shape abstraction using *independent* pieces



### Configurations

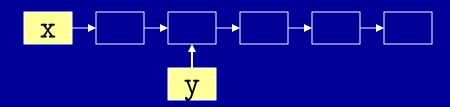


### Configurations



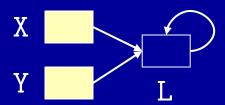
#### **Example Abstraction**

Concrete Memory:



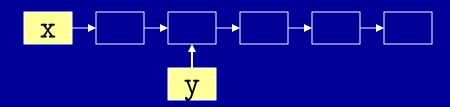
Region Abstraction

**Shape Abstraction** 

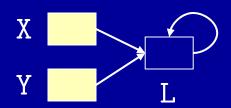


#### **Example Abstraction**

#### Concrete Memory:



#### Region Abstraction

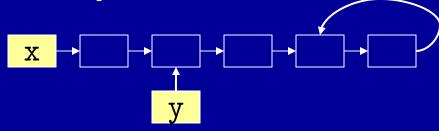


#### Shape Abstraction

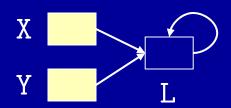
$$(X^{1}, \{x\}, \emptyset)$$
  
 $(L^{1}Y^{1}, \{x->n,y\}, \emptyset)$   
 $(L^{1}, \emptyset, \{x->n\})$ 

### Cyclic Structures

#### Concrete Memory:



#### Region Abstraction



#### **Shape Abstraction**

#### Analysis Example: List Reversal

```
List *reverse(List *x) {
   List *t, *y;
   y = NULL;
   while (x != NULL) {
      t = x->n;
      x->n = y;
      y = x;
      x = t;
   }
   return y;
```

Given acyclic list x: is returned list y acyclic?

#### List Reversal

• Region abstraction:

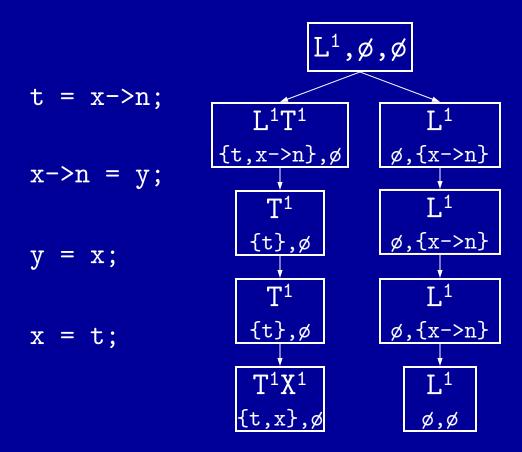
$$\begin{array}{c} X \\ Y \rightarrow L \\ T \end{array}$$

- Acyclic list x, two configurations:
  - $(X^1, \{x\}, \emptyset)$  describes list head
  - $(L^1, \phi, \phi)$  describes tail

### Loop Body Analysis

$$X^{1}, \{x\}, \emptyset$$
 $t = x->n;$ 
 $X^{1}, \{x\}, \emptyset$ 
 $x->n = y;$ 
 $X^{1}, \{x\}, \emptyset$ 
 $X^{1}, \{x\}, \emptyset$ 

### Loop Body Analysis



### Analysis Result

```
List *reverse(List *x) {
   List *t, *y;
                                 X^1
   y = NULL;
   while (x != NULL) {
                                        T^1X^1
                                 X^1
     t = x->next;
                                 X^1
                                        L^1T^1
                                                           Y^1
     x->next = y;
                                                          Y^1L^1
                                 X^1
     y = x;
                               X^1Y^1
     x = t;
                                        T^1X^1
                                 Y^1
   return y;
```

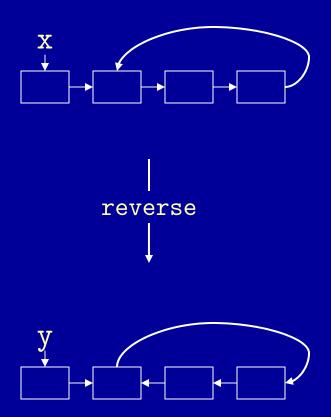
### Analysis Result

```
List *reverse(List *x) {
   List *t, *y;
                                 X^1
   y = NULL;
   while (x != NULL) {
                                        T^1X^1
                                 X^1
     t = x->next;
                                 X^1
                                         L^1T^1
                                                            Y^1
     x->next = y;
                                                           Y^1L^1
                                X^1
     y = x;
                               X^1Y^1
     x = t;
                                        T^1X^1
                                 Y^1
   return y;
```

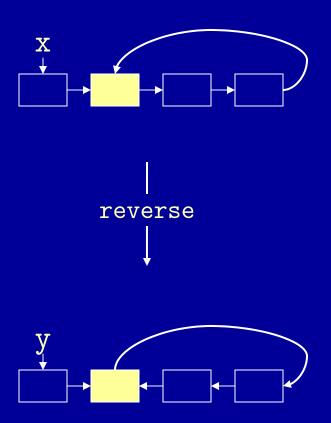
#### Property Verified

```
List *reverse(List *x) {
   List *t, *y;
                                                      Acyclic input
   y = NULL;
   while (x != NULL) {
                                        T^1X^1
                                X^1
                                                           Y^1
     t = x->next;
                                        L^1T^1
                                X^1
                                                           Y^1
     x->next = y;
                                                          Y^1L^1
                                X^1
     y = x;
                               X^1Y^1
     x = t;
                                        T^1X^1
                                Y^1
   return y;
                                                     Acyclic output
```

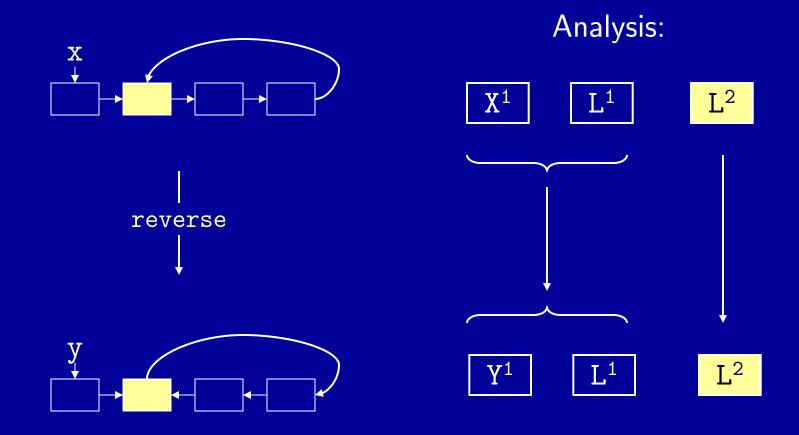
## Cyclic Input



## Cyclic Input



### Cyclic Input

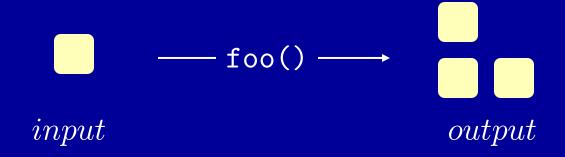


### Analysis Algorithm

- Phase 1: Pointer Analysis
  - Flow-insensitive, unification-based
  - Context-sensitive
- Phase 2: Shape Analysis
  - Intra and inter-procedural
  - Flow-sensitive, context-sensitive
  - Granularity of configurations

#### Inter-Procedural Shape Analysis

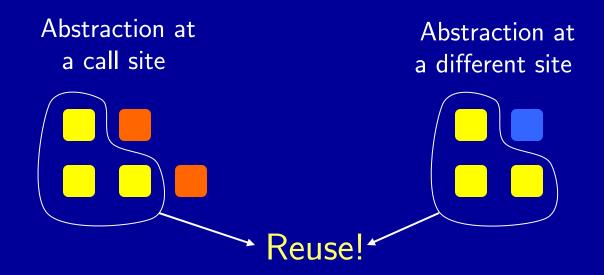
- Context-sensitive analysis
- Summary input = a configuration
- Summary output = set of configurations that correspond to the input



- Tag configurations with the input they originated from
  - Output = retrieve configurations with the desired tag

### Inter-Procedural Shape Analysis

- Efficient: reuse previous analyses of functions
  - Match individual configurations!
    - Not entire heap abstractions
  - Works even if there is only partial redundancy



### Detecting Memory Errors

- For languages with explicit de-allocation
  - free(e) de-allocates cell referenced by e
- Extend configurations with one bit:
   has the tracked cell been de-allocated?
  - malloc() sets bit to false
  - free() sets bit to true
  - Keep tracking cells even after de-allocation

Reference counts Hit expressions Miss expressions

Freed flag

#### **Detecting Memory Errors**

- Dereference \*e may be unsafe if:
  - Expression e may reference the tracked locations
  - And tracked location is marked as de-allocated
  - Catches double frees: free(e) checked as \*e
- A potential memory leak occurs if:
  - The tracked location has all reference counts zero
  - And not marked as de-allocated
  - Allocated in the current function

#### Implementation

Implementation for C programs in SUIF

#### Singly linked lists

– Handles standard list manipulations:

```
insert, append, swap, reverse, quicksort,
insertionsort.
```

- Doubly linked lists
  - Does not identify structural invariants

#### Implementation

• Tested tool on three larger programs:

	SSH	SSL	binutils
Lines	18.6 KLOC	25.6 KLOC	24.4 KLOC
Reported	26	13	58
Bugs	10	4	24
Total Time	45 sec	22 sec	44 sec
Points-to	16 sec	13 sec	6 sec
Shape	29 sec	9 sec	38 sec

# Comparison

Analysis/Year	Implemented?	Inter-Procedural?	size(LOC), time(sec)
Jones, Muchnick / 1979	no		
Chase, Wegman,Zadeck / 1990	no		
Ghiya, Hendren /1996	YES	YES	3.3 K, n/a
Sagiv, Reps,Wilhelm /1996	no		
Sagiv, Reps,Wilhelm /1999	no		
Lev-Ami, Reps, Sagiv, Wilhelm/2000	YES	no	< 30, 295
Dor, Rodeh, Sagiv/2000	YES	no	< 30, 2
Rinetzky, Sagiv /2001	YES	YES	< 30, 1028
Jeannet, Loginov, Reps, Sagiv /2004	YES	YES	< 30, 222
Yahav, Ramalingam /2004	YES	YES	1.3K, 12881
Hackett/Rugina /2005	YES	YES	25 K, 45

### Summary

#### • Shape analysis:

- Needed for precise analysis of heap structures
- Necessarily flow-sensitive
- Not scalable until recently