

# **A Sound Type System for Secure Flow Analysis**

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# Soundness of Denning's Program Certification Mechanism

- Define the soundness property:  $S(P)$ .
  - Noninterference
- Prove:  $\text{certified}(P) \Rightarrow S(P)$ .

# Program Certification as Type Checking

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- Lattice order on security levels  $\approx$  Subtyping
- Program certification  $\approx$  Type checking

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$welltyped(P) \Rightarrow noninterference(P)$

# Background

- Greece and Rome
  - Program certification (76, Denings)
  - Noninterference (82, Goguen & Meseguer)
- Middle ages
  - The orange book (85)
  - More on security models
    - \* Nondeducibility (86 Sutherland)
    - \* Composibility of noninterference (87-88 McCullough)
  - Soundness of dynamic information-flow control
    - \* Proving noninterference using traces (92 McLean)

- Connect static and dynamic information-flow mechanisms
  - \* The operational semantics with labels is consistent with the abstract semantics on labels. (92 Mizuno&Schmidt, 95 Ørbæk)

- Renaissance

- Soundness of compile-time analysis w.r.t. noninterference (94 Banâtre&Métayer&Beaulieu)

“  $\forall S, P. \text{if } \vdash_1 \{Init\}S\{P\} \text{ then } C(P, S)$  ”

# The Core Language

Phrases  $p ::= e \mid c$

Expressions  $e ::= x \mid l \mid n \mid e + e' \mid e - e' \mid$   
 $e = e' \mid e < e'$

Commands  $c ::= e := e' \mid c; c' \mid \text{if } e \text{ then } c \text{ else } c' \mid$   
 $\text{while } e \text{ do } c \mid \text{letvar } x := e \text{ in } c$

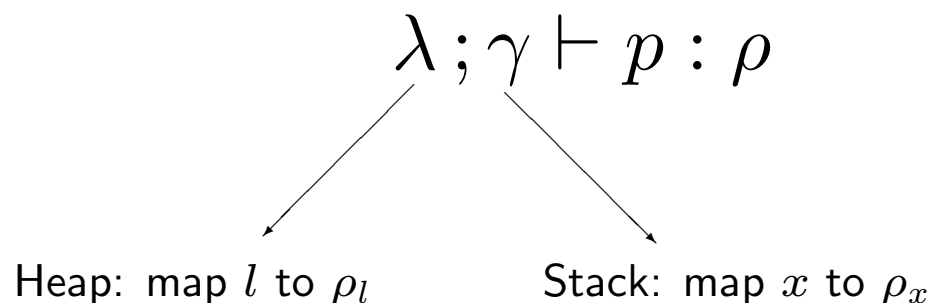
Security classes  $s \in SC$  (partially ordered by  $\leq$ )

Types  $\tau ::= s$

Phrase types  $\rho ::= \tau \mid \tau \text{ var} \mid \tau \text{ cmd}$



# Typing Assertion



- $\tau$  *cmd*: if  $\lambda; \gamma \vdash c : \tau$  *cmd*, then for any  $l$  assigned to in  $c$ ,  $\tau \leq \lambda(l)$ . (Lemma 6.4)
- $\tau$  *var*: a variable that can store values with type  $\tau$ .

# Noninterference Theorem

Theorem 6.8 (*Type Soundness*) Suppose

(a)  $\lambda \vdash c : \rho$

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*execution one*

(c)  $v \vdash c \Rightarrow v'$

*execution two*

# Noninterference Theorem

Theorem 6.8 (*Type Soundness*) Suppose

- (a)  $\lambda \vdash c : \rho$  *c is well-typed*
- (b)  $\mu \vdash c \Rightarrow \mu'$  *execution one*
- (c)  $v \vdash c \Rightarrow v'$  *execution two*
- (d)  $dom(\mu) = dom(v) = dom(\lambda)$
- (e)  $v(l) = \mu(l)$  for all  $l$  such that  $\lambda(l) \leq \tau$  *the same low inputs*

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- (a)  $\lambda \vdash c : \rho$  *c is well-typed*
  - (b)  $\mu \vdash c \Rightarrow \mu'$  *execution one*
  - (c)  $v \vdash c \Rightarrow v'$  *execution two*
  - (d)  $dom(\mu) = dom(v) = dom(\lambda)$
  - (e)  $v(l) = \mu(l)$  for all  $l$  such that  $\lambda(l) \leq \tau$  *the same low inputs*
- Then  $v'(l) = \mu'(l)$  for all  $l$  such that  $\lambda(l) \leq \tau$ . *the same low outputs*

# Typing Arithmetic Operations

$$\frac{\lambda; \gamma \vdash e : \tau \quad \lambda; \gamma \vdash e' : \tau}{\lambda; \gamma \vdash e + e' : \tau}$$

- Example:

$$\frac{x:L, y:H \vdash x : H \quad x:L, y:H \vdash y : H}{x:L, y:H \vdash x + y : H}$$

- Subsumption rule:

$$\frac{\lambda; \gamma \vdash e : \tau \quad \vdash \tau \subseteq \tau'}{\lambda; \gamma \vdash e : \tau'}$$

- Lemma 6.3: if  $\lambda \vdash e : \tau$ , then for every  $l$  in  $e$ ,  $\lambda(l) \leq \tau$ .

# Subtyping Rules

$$\frac{\tau \leq \tau'}{\vdash \tau \subseteq \tau'}$$

$$\frac{\vdash \tau \subseteq \tau'}{\vdash \tau \text{ cmd} \subseteq \tau' \text{ cmd}}$$

$$\vdash \rho \subseteq \rho$$

$$\frac{\vdash \rho \subseteq \rho' \quad \vdash \rho' \subseteq \rho''}{\vdash \rho \subseteq \rho''}$$

Corollary:  $\tau \text{ var}$  is invariant with respect to  $\tau$ .

$$\frac{\tau = \tau'}{\vdash \tau \text{ var} \subseteq \tau' \text{ var}}$$



# Typing Assignments

$$\frac{\lambda; \gamma \vdash e : \tau \text{ var} \quad \lambda; \gamma \vdash e' : \tau}{\lambda; \gamma \vdash e := e' : \tau \text{ cmd}}$$

- The result of  $e'$  can be stored in  $e$ .
- The assignment command updates a location with type  $\tau$ .
- Lemma 6.4: If  $\lambda; \gamma \vdash c : \tau \text{ cmd}$ , then for every  $l$  assigned to in  $c$ ,  $v(l) \leq \tau$ .

# Typing Compositions

$$\frac{\lambda; \gamma \vdash c : \tau \text{ cmd} \quad \lambda; \gamma \vdash c' : \tau \text{ cmd}}{\lambda; \gamma \vdash c; c' : \tau \text{ cmd}}$$

- The subsumption rule masks the combination of two command types:

$$\frac{\lambda; \gamma \vdash c : \tau \text{ cmd} \quad \lambda; \gamma \vdash c' : \tau' \text{ cmd}}{\lambda; \gamma \vdash c; c' : \tau \sqcap \tau' \text{ cmd}}$$

# Typing IF and WHILE

$$\frac{\lambda; \gamma \vdash e : \tau \quad \lambda; \gamma \vdash c : \tau \text{ cmd} \quad \lambda; \gamma \vdash c' : \tau}{\lambda; \gamma \vdash \text{if } e \text{ then } c \text{ else } c' : \tau \text{ cmd}}$$

$$\frac{\lambda; \gamma \vdash e : \tau \quad \lambda; \gamma \vdash c : \tau \text{ cmd}}{\lambda; \gamma \vdash \text{while } e \text{ do } c : \tau \text{ cmd}}$$

- To prevent implicit flows:  $c$  and  $c'$  can any update location  $l$  that satisfies  $\text{type}(e) \leq \lambda(l)$ .

# Typing LETVAR

$$\frac{\lambda; \gamma \vdash e : \tau \quad \lambda; \gamma[x:\tau \text{ var}] \vdash c : \tau' \text{ cmd}}{\lambda; \gamma \vdash \text{letvar } x := e \text{ in } c : \tau' \text{ cmd}}$$

- The local variable  $x$  is not observable outside the command.
- Similar to the function application:  $(\lambda x.c)e$ .

# Proving the Noninterference Theorem

- By induction on one of the two evaluations  $\mu \vdash c \Rightarrow \mu'$ .
- The core language is pleasantly simple.
  - No first-class functions: the two executions run the same code.
- Syntax-directed typing rules

# After 1996

SLam	Heintze&Riecke (98)	Induction on typing derivation, denotational semantics
The secure CPS calculus	Zdancewic&Myers (01)	Induction on evaluation, small-step semantics
MLIF	Pottier&Simonet (02)	Induction on evaluation, small-step semantics for pairing two executions
Java-light	Banerjee&Naumann (02)	Induction on typing derivation, denotational semantics

# Discussion

- “How should secrets be introduced?”
  - *Safety Versus Secrecy*, Dennis Volpano, 99  
“Instead, we associate secrecy with the origin of a value which in our case will be the free variables of a program. ... This origin-view of secrecy differs from the view held by others working with assorted lambda calculi and type system for secrecy [1,3]. There secrecy is associated with values like boolean constants. It does not seem sensible to attribute any level of security to such constants. After all, what exactly is high-security boolean?”

- Is information-flow policy EM-enforceable?
  - Suppose the operational semantics manipulates security labels and does run-time label checking.